

# NetVu Console

## FLEXIBLE REMOTE VIDEO SURVEILLANCE VIEWING SOLUTION

With the NetVu Console solution, traditional Pan-Tilt-Zoom keyboard and composite monitor are combined and can be placed anywhere the customer requires it—with no need to re-train operators.

### TRADITIONAL, TRANSPARENT CONTROL OVER IP

Duplicating the local control functionality of the DVR, the NetVu Console is connected to the associated unit and cameras via an IP connection, utilizing the IP/Analog conversion capability of the DV-IP Codec.

### FLEXIBLE VIEWING

The seamless nature of the NetVu Console and its ability to fit into a scalable solution enables users to install an additional control point in a central control room or anywhere they desire on the network. In addition, the IP/Analog capability of the unit enables a local monitor / keyboard combination to be added to the DV-IP Server, or any other NetVu Connected DVR.

**NetVu** **CONSOLE**

NEW



**pickapoint**



## DIGITAL MATRIX SOLUTION

Pick-a-Point is able to replicate the simplicity of operation associated with a traditional analog matrix by allowing control of multiple video servers without the need for thousands of feet of cabling. It also offers the potential to build a traditional composite video wall displaying cameras from a number of monitored sites delivering control over any camera in the system, while retaining all important keyboard and joystick functionality.

From the start, Pick-a-Point has been designed to be intuitive for operators, providing an environment they are already familiar with, which greatly simplifies and accelerates image retrieval. Unlike many virtual matrix solutions dependent on a PC to record, view or playback video, Pick-a-Point is a stand-alone, hardware-based workstation that eliminates redundancy and training issues associated with PC-based systems.

